
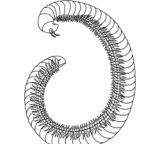
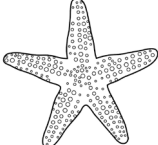
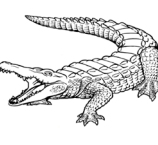
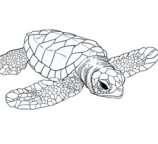
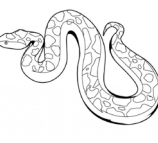



Adaptations of Animals

Find and match the animal

Animal

	jellyfish - Portugese man o' war (find me in case 1!)
	giant African millipede (find me in case 3!)
	starfish (find me in case 4!)
	crocodile (find me in case 7!)
	Atlantic green turtle (find me on the wall near case 7!)
	short-tailed python skeleton (find me in case 7!)
	hummingbird (find me in case 6!)




can ...

dislocate its jaws so its mouth can open wide
pull its head into its shell
beat its wings rapidly
sting
lay hard eggs
make a nasty chemical on its skin
regrow its arms

... so that ...

it can hover to eat nectar from a flower
it can heal itself
it can trap prey
predators don't want to eat it
it is protected from predators
it can swallow large prey
they don't dry out

Animal

	<p>pangolin (find me in case 9!)</p>
	<p>echidna (find me in case 8!)</p>
	<p>porpoise skeleton (find me in case 8!)</p>

can ...

<p>grow long claws</p>
<p>echolocate (use sound to “see”)</p>
<p>curl up with its scales on the outside</p>

... so that ...

<p>it can protect itself from predators</p>
<p>it can dig into ant and termite nests to reach prey</p>
<p>it can find prey</p>

Choose any animal in the museum. Draw a picture of it here. Could you change it to allow it to do something different? Maybe add features that you’ve seen on another creature?